

# <u>Hampshire Challenge</u> <u>Beaver Leader's Guide</u>

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#### Key

RS - Recommended Section

- Q Squirrels
- B Beavers
- C Cubs
- S Scouts
- E Explorers
- N Network

# About the Award

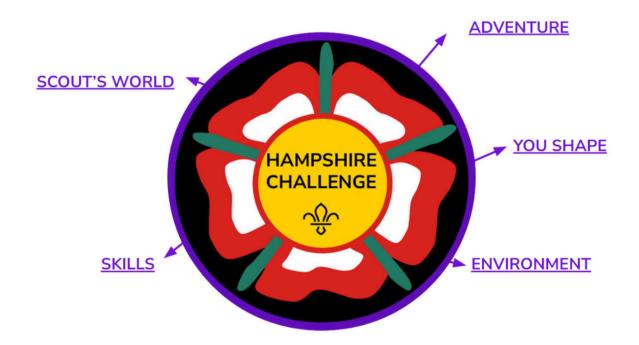
The Hampshire Challenge aims to nurture the skills of your young members while aiding dedicated volunteers, like yourself, in shaping a comprehensive program that centres on achieving the Top Awards for each section. This badge is applicable across all scouting sections and can be used as a launch pad for those struggling to get started on their Top Awards. All the requirements overlap, as detailed in the linking section of this document making finishing off other awards slightly less daunting - think of this as a Top Awards Jump Start for you and your young people:)

From the youngest of our Squirrels to the most seasoned Network member, as a team our objective is to provide support for you and your teams as you contribute to the development of more than 18,900 scouts in our county helping them gain Skills for Life. We would love to hear any feedback you have to improve this award as well as others along with any thoughts on how we can best support your groups and districts. If you do have any comments or queries, please email us at <a href="mailto:challenge2024@hampshirescouts.org.uk">challenge2024@hampshirescouts.org.uk</a>

# How do you complete the award?

Step 1: Identify the requirements best suited to the young person you are working with If you need help ensuring these are adapted to the young person's needs contact challenge2024@hampshirescouts.org.uk for support

Step 2: Help the young person plan what they're going to do and track what they have already done Step 3: Upon the young person completing at least 2 criteria for each section, order the badge and present it - just email <a href="mailto:challenge2024@hampshirescouts.org.uk">challenge2024@hampshirescouts.org.uk</a> to order your badges!



# Badge Requirements

### Scout's World

No	RS	Activity
1.1	Q, B, C, S, E, N	Challenge another group to a competition in a chosen activity
1.2	S, E, N	Assist in running a district or county event
1.3	Q, B, C, S, E, N	Draw a map of your local area identifying community aid / hubs
1.4	Q, B, C, S, E, N	Book a visit to a local service station and find out about their work
1.5	S,E,N	Work with another unit (same section) to create a promo video
1.6	Q, B, C, S	Create a poster or video showing your sections community impact
1.7	Q, B, C, S	Visit your local food bank and complete a foodbank collection
1.8	Q, B, C, S, E, N	Link up with a local community group and support them
1.9	Q, B, C, S, E, N	Participate in a community impact project in your local area
1.10	Q, B, C	Take part in an awareness night Disabilities, Black History, Holocaust, LGBTQ+, Faiths, Countries
1.11	S,E,N	Run an awareness night for another section Disabilities, Black History, Holocaust, LGBTQ+, Faiths, Countries
1.12	C, S, E	Work in teams to give a presentation about a religion or scouting in another country
1.13	C, S, E	Explore the religious diversity of UK Scouting and learn about different promises
1.14	Q, B, C	Write and decorate a prayer or note of reflection about a local issue
1.15	S, E	Run a Scouts own service of reflection for your section
1.16	Q, B, C, S	Take part in faiths and beliefs treasure hunt
1.17	S, E, N	Become an advocate for a local charity and share what you learn about their work
1.18	Q, B, C, S, E, N	Learn about the celebrations of a religious event (not your own)
1.19	Q, B, C, S, E	Visit the section above you and find out what it is like
1.20	Q, B, C, S	Learn about the support available in your area and create a community hub map

# Adventure

No	RS	Activity
2.1	E, N	Complete a stage of your DofE
2.2	Q, B, C, S	Go on a camp or a sleepover
2.3	Q, B	Follow a trail or treasure hunt in a place that is new to you
2.4	Q, B, C, S	Spend an evening exploring what to pack for different adventures
2.5	Q, B, C, S	Build a den with natural materials that you can play in
2.6	Q, B, C, S	Go for a hike with a purpose and plan equipment
2.7	Q, B, C, S	Try a new adventurous activity such as abseiling or climbing
2.8	C, S, E, N	Sleep in something other than a tent or pitch your tent in an unusual place
2.9	Q, B, C, S, E, N	Try out SUP or another water activity that is new to you
2.10	Q, B, C, S, E, N	Take part in a JOTA - JOTI
2.11	Q, B, C	Take part in a 'Picnic in another country'
2.12	S, E, N	Run a 'Picnic in another Country'
2.13	S, E, N	Go on an International Adventure
2.14	S, E, N	Learn about Global Issues and have a debate night
2.15	S, E, N	Run an international night for a younger section
2.16	S, E, N	Explore somewhere using clues and challenges (e.g. Monopoly Run)
2.17	Q, B, C	Go on a themed walk or hike, such as a historical walk or nature photography hike
2.18	S, E, N	Plan and go on a themed hike, such as a historical walk or nature photography hike
2.19	S, E, N	Plan and go on a survival camp to help practise basic skills
2.20	Q, B, C	Attend a survival camp to help practise basic skills

# You Shape

No	RS	Activity
3.1	Q, B, C, S, E, N	Design an improved version of the Hampshire Challenge Badge
3.2	Q, B, C	Take part in a unit forum
3.3	S, E, N	Run a unit forum / brainstorming evening
3.4	S, E, N	Run an activity or night for a younger section
3.5	Q, B, C, S, E, N	Invite a Councillor, MP, MYP/DMYP, or similar to a meeting
3.6	C, S, E	Design a game or teach a new game to your section
3.7	B, C, S, E	Take part in a campfire and teach everyone a new song
3.8	Q, B, C, S, E	Have a say in planning your sections camp or sleepover
3.9	E, N	Run a Passport Camp for your group or help plan a Camp for a younger section
3.10	Q, B, C, S, E	Write a letter to a decision maker telling them why they should support Scouts
3.11	Q, B, C	Help plan part of the night
3.12	S, E, N	Help plan part of your programme
3.13	S, E, N	Run part of your night / programme
3.14	Q, B, C, S	Lend a hand in planning a camp
3.15	S, E, N	Plan a camp for your unit and run it (possibly on a Passport)
3.16	Q, B, C, S, E	Work with your group to refresh your code of conduct
3.17	S, E, N	Come up with something that could improve your nights or general programme
3.18	Q, B, C, S, E, N	Contribute to the planning or running of an outdoor adventure or hike
3.19	Q, B, C, S, E, N	Contribute to the planning or running of a fitness/wellness session for your group
3.20	Q, B, C, S, E, N	Contribute to the planning or running of a "green" activity

# Environment

No	RS	Activity
4.1	Q, B, C, S, E, N	Complete a service project at a campsite or in the local community
4.2	Q, B, C, S, E, N	Get involved in an ongoing local environment project
4.3	Q, B, C	Create a new machine to improve the environment using recycling
4.4	Q, B, C	Complete an art project about the environment made from recycled materials
4.5	S, E, N	Help a younger section participate in an environmental project
4.6	Q, B, C, S, E, N	Work with another section in an environmental project
4.7	Q, B, C, S, E, N	Plant flowers or trees in your local community
4.8	Q, B, C, S	Make and put up bird feeders
4.9	S, E, N	Clean up litter along a hiking trail
4.10	E, N	Organise a clothing/uniform swap to reduce waste.
4.11	Q, B, C, S	Make posters about an environmental issue and how people can help
4.12	Q, B, C, S, E, N	Take part in / organise a fundraiser for an environmental charity.
4.13	Q, B, C, S, E, N	Conduct a survey of local wildlife and report findings to a conservation group.
4.14	Q, B, C, S, E, N	Take part in or lead a "Leave No Trace" camping trip or adventure
4.15	Q, B, C, S, E, N	Set up an eco-brick project to reduce plastic waste in your group
4.16	S, E, N	Take part in a DIY workshop on making reusable bags from old clothing.
4.17	Q, B, C, S, E, N	Take part in a DIY holiday decorations eco-friendly workshop
4.18	Q, B, C, S, E, N	Build a bug hotel to install at your meeting place or garden
4.19	Q, B, C, S	Learn about the wildlife in your local area
4.20	Q, B, C, S	Create a local green space map highlighting eco-friendly spots

# Skills

No	RS	Activity
5.1	E, N	Gain an Activity Permit
5.2	Q, B, C, S	Cook a meal on a small camping stove
5.3	C, S, E, N	Try at least three different fire lighting techniques
5.4	Q, B, C	Help with a Household chore
5.5	C, S	Iron your uniform and roll a necker
5.6	B, C, S	Learn how to pitch a tent
5.7	S, E, N	Cook a £5 budget, balanced meal
5.8	C, S, E	Achieve an Activity Plus / Instructor Badge
5.9	S, E, N	Learn a new skill and master it over 6 months
5.10	C, S, E, N	Give a presentation on something that is important to you
5.11	Q, B, C, S, E, N	Learn basic sign language or teach it to a younger section
5.12	S, E, N	Get involved in a fundraising support group at district level
5.13	Q, B, C, S, E, N	Use pioneering skills to build a camp gadget
5.14	Q, B, C, S, E, N	Complete a stage of first aid training or the Module K in the Young Leader Scheme
5.15	Q, B, C, S	Learn the basics of another language and how to say the promise in it
5.16	S, E, N	Create an activity to help young people not in Scouts learn a Scouts skill
5.17	Q, B, C, S, E, N	Learn about money skills and budgeting
5.18	Q, B, C, S	Improve your sewing abilities
5.19	Q, B, C	Learn what the different parts of a map are important for
5.20	C, S, E, N	Demonstrate your ability to read a map

#### **Beavers - Chief Scout's Bronze Award**

#### My World Challenge Badge

- 1. Learn about what makes up your local community and meet a local hero
- 1.3 / 1.4 / 1.7 / 1.8
- 2. Complete an activity to help people in your local community
- 1.8 / 1.9 / 4.1 / 4.2 / 4.3 / 4.5 / 4.6
- 3. Take part in an activity that reflects part of the UK
- 1.10 / 1.12 / 1.13
- 4. Take part in and find out about an act of worship, reflection or celebration
- 2.18 / 1.18 / 1.16 / 1.14 / 1.13
- 5. Discuss your Promise and how it can be applied to helping the community
- 1.19 / 2.11
- 6. Learn about the natural world around you
- 2.6
- 7. Take part in an activity from another country
- 1.1 / 2.12

#### My Skills Challenge Badge

- 1. Show a new Beaver how to play a game you know and like
- NA
- 2. Take part in three activities on how to keep your body fit and healthy
- 1.1
- 3. Do two creative activities
- 2.5 /
- 4. Learn a new song and sing it
- 3.7 /
- 5. Learn three personal skills
- 5.5 / 5.8 / 5.10 / 5.1
- 6. Invent a machine and show others how it works
- 1.1 / 4.3
- 7. With a team complete at least two problem-solving missions set by your leader
- 8. Go somewhere new, then find out five facts about something new
- 1.4 / 1.7 / 2.3 / 2.6 / 2.18 /

#### My Outdoors Challenge Badge

1. Go on a sleepover or camp and do two activities around camp

2.2

2. Learn how to tie three simple knots

1.1 / 2.1 /

3. Learn and demonstrate first aid

NA

4. Take part in activity using natural resources

1.1 / 2.5

5. Find out and identify five different types of animal, insects, birds or fish near you

2.3

6. Make something to help animals in the wild

4.1 / 4.2 / 4.5 / 1.9

#### My Adventure Challenge Badge

1. Try two adventurous activities

1.1 /2.7

2. Take part in six other outside activities

1.1/2.7/2.6/2.2/2.3/2.5/2.9/2.12/4.1/4.2/4.3/4.5/4.6

3. Go on a ramble or nature walk with a purpose

1.1 / 2.3 / 2.6

4. Learn the Green Cross Code and show you can cross a road safely

2.6

#### Teamwork Challenge Badge

1. Take part in at least four different team games.

1.1

2. Work with other Beaver Scouts to make something or complete a challenge

NA

3. Show your leader that you are a helpful team member.

NA

4. Take part in at least two Log Chews

3.2 / 3.8

5. Be a leader in an activity or captain of a team

**CODES** 

6. Show that you are a good friend

NA

# Beavers - You Shape Award

#### Central

1, Choose one thing you'd like to improve at Beavers. Work with someone to make it happen 3.8 / 3.2

#### Plan

- 1. Think of an idea for a camp or trip and tell a leader about it
- 3.8 / 3.2
- 2. Share an idea during a Log Chew
- 3.2
- 3. Choose a theme for a Beaver meeting with your leader
- 3.8
- 4. Help create a new game for other Beavers.

NA

#### Lead

1. Help a new Beaver to feel welcome in your Colony

NA

- 2. Lead an activity during a meeting with the help of a Young Leader or adult volunteer
- 3.13
- 3. Lead a Log Chew for your Colony
- 3.2
- 4. On a camp, lead a game, song, or activity with the help of a Leader / Young Leader
- 3.7 /

#### Represent

- 1. Tell your Group Executive Committee what you like and don't like about Beavers
- 3.2
- 2. Bring a friend to Beavers and help them to give it a go

NA

- 3. Tell a leader about something you've learned at Beavers that you could use to help people NA
- 4. Write to a local decision maker, tell them about Beavers, and ask them to help your group 3.5

# Outdoors in 24

Build a den	2.5
Sit around a campfire	3.7
Sleep in a tent	2.2 / 2.8 / 2.19 / 5.6 /
Cook something Outdoors	5.7 / 5.2
Go fruit picking	NA
Make some wild art	4.3 / 4.4 / 4.15 / 4.16 / 4.17
Try forest bathing	NA
Watch the clouds	NA
Go Stargazing	NA
Get as muddy as possible	NA
Play a wide game	3.6
Try an activity with snow or sand	NA
Have a picnic	NA
Plant something	4.7
Fly a kite	NA
Go for a walk in the rain	NA
See a waterfall	NA
Have an adventure on wheels	NA
Go paddling	2.9 / 2.7
Hike or walk with a journey stick	2.6 2.18
Watch the sunrise or sunset	NA
Learn to recognise 10 leaves	NA
Do something good for wildlife	4.7 / 4.8 / 4.9 / 4.14 / 4.18 / 4.19
Spot 10 different birds	NA