



Camping Challenge Badge

The camping challenge is a great excuse to get more nights away in all sections from Squirrels to Network. It is also a fun and exciting challenge that can be made more difficult with the progression to the **extreme camping challenge**.

What do you need to do?

The camping challenge requires participants to camp a certain number of nights over a year. For each section there is an extreme camping challenge for those who want to take it a step further.

1. **Register your section:** You can sign up [here](#)
2. **Complete your challenges** - you can do the standard or extreme challenge
3. **Buy your badges:** Complete [this form](#) to order your certificate and badge.
Badges are £2 each. Leaders can order badges for their explorers or individuals can email their logbook to campingchallenge@hampshirescouts.org.uk.

FAQs

What counts as a camping night away? Nights away follow the same requirement as the activity badge - it must be a Scouting activity.

How can we make this award inclusive? The requirements can be adapted to make the award inclusive e.g. indoor nights away could be used.

What do you get for completing the extreme camping challenge? You get a special certificate for completing this challenge. The badge is the same.

Squirrel requirements

- Stay away for 2 nights
- These must take place over at least 2 seasons and one night should be camping in a tent indoors or outdoors

Extreme Camping Requirements

Take part in two challenges from the following list:

- Sleep in a boat/other unusual place
- Camp at District or County event
- Camp at a low or high level
- Take part in a nights away activity to raise money for a charitable cause
- Sleep open air below the stars
- Cook your food on a fire with support
- Any other suitable 'wacky' challenge agreed with your leader or the Camping Challenge team

Beaver requirements

- Stay away for 4 nights
- These must take place over at least 2 seasons and one night should be camping in a tent indoors or outdoors

Extreme Camping Requirements

Take part in two challenges from the following list:

- Sleep in a boat/other unusual place
- Camp at District or County event
- Camp at a low or high level
- Take part in a nights away activity to raise money for a charitable cause
- Sleep open air below the stars
- Cook your food on a fire with support
- Any other suitable 'wacky' challenge agreed with your leader or the Camping Challenge team

Cubs requirements

- Camp outside for 6 nights
- These must take place over at least 3 seasons
- Help to pitch your own tent for at least 3 of these nights

Extreme Camping Requirements

Take part in four nights away from the following list:

- Sleep in a boat/other unusual place
- Camp at District or County event
- Camp at a low or high level
- Sleep open air below the stars
- Take part in a nights away activity to raise money for a charitable cause
- Sleep underground for a night
- Take part in a survival camp (build your own shelter, cook your own food)
- Cook your food on a fire with support
- Any other suitable 'wacky' challenge agreed with your leader

Scout requirements

- Camp outside for 8 nights
- These must take place over at least 3 seasons

Extreme Camping Requirements

Take part in 4 challenges from the following list:

- Sleep in a boat/other unusual place
- Camp at District or County event
- Camp 10m or lower to sea level
- Camp 500m or higher
- Take part in a nights away activity to raise money for a charitable cause
- Sleep out below the stars (like a cardboard box camp)
- Sleep underground for a night
- Survival camp (build your own shelter, cook your own food)
- Complete a passport camp
- Be the quartermaster for a camp
- Fit one more person in a tent than the recommended amount
- Complete a section of your Chief Scout Gold award while camping
- Camp 2m above the ground
- Any other suitable 'wacky' challenge agreed with your leader

Explorer, Network and Leader requirements

- Camp outside for 12 nights
- These must take place throughout the year - 2 nights per season (Spring, Summer, Autumn and Winter) plus an additional 4 at any time in the year.

Extreme Camping Challenges

Take part in 6 challenges from the list below:

- Sleep on a boat
- Camp in 0°C or lower
- Camp at 10m above sea level or lower
- Camp at 500m above sea level or higher
- Undertake a Passport camp
- DofE or similar expedition
- Camp in a 2 man tent with 3 people, or one more person than the tent suits.
- Sleep underground for a night
- Camp over 2m off the ground for a night
- Greenfield
- Survival camp (construct a shelter and cook on open fires)
- Sleep under the stars (open air)
- Camp at a county or higher organized scouting event
- Take part in a nights away activity to raise money for a charitable cause
- Any other activity agreed with your leader or the Camping Challenge team